

FIG. 1

*Resolving Pointing Ambiguities  
in Graphical User Interfaces  
using Implicit Information*

FIG. 2

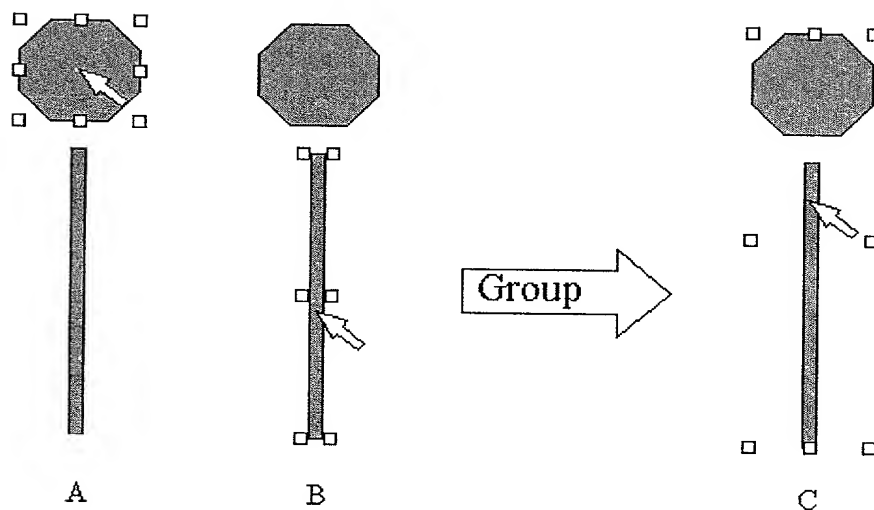


FIG. 3

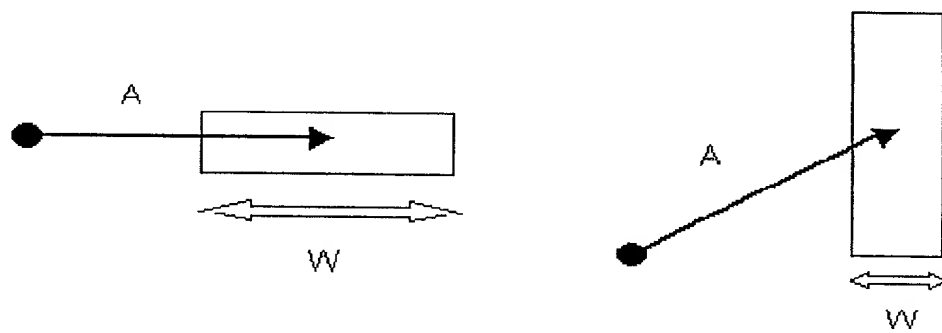


FIG. 4

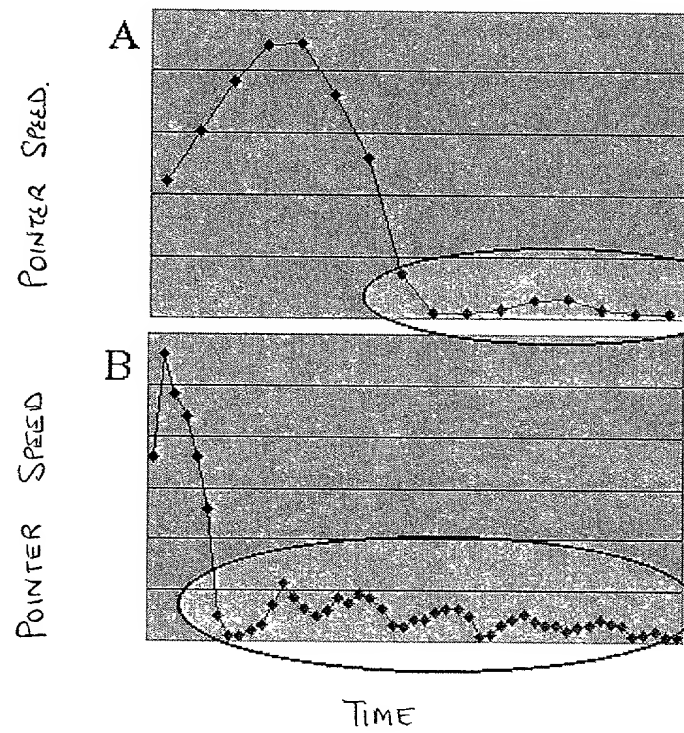


FIG. 5

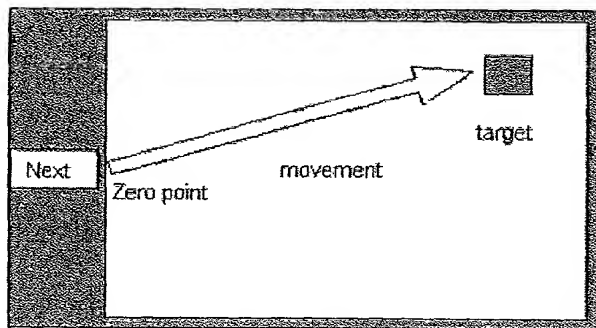


FIG. 6

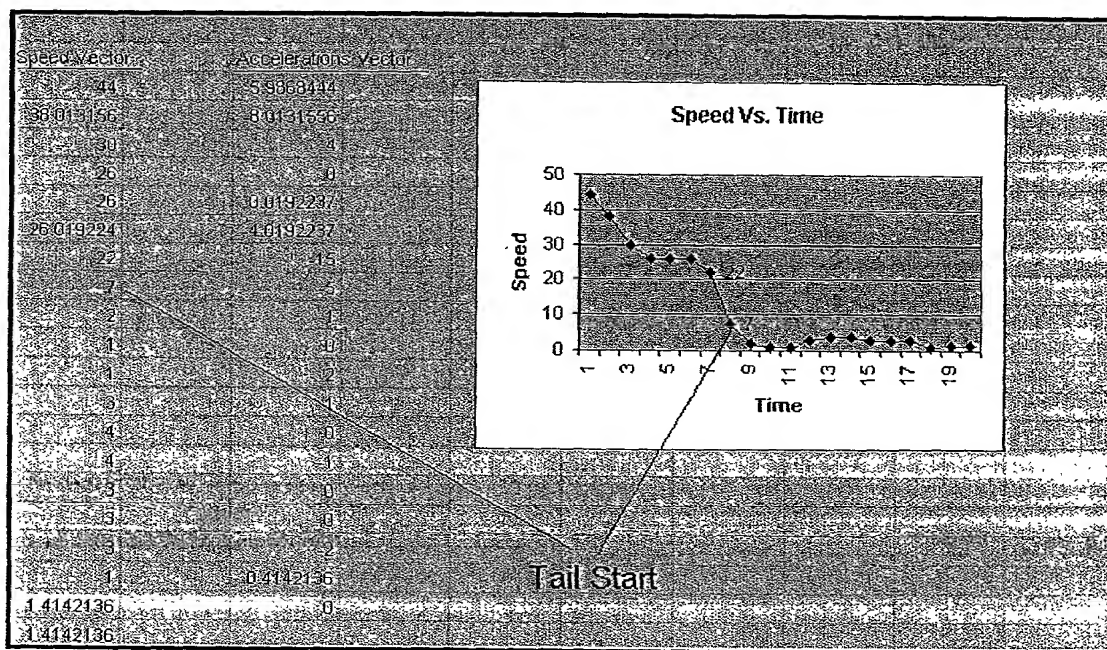


FIG. 7

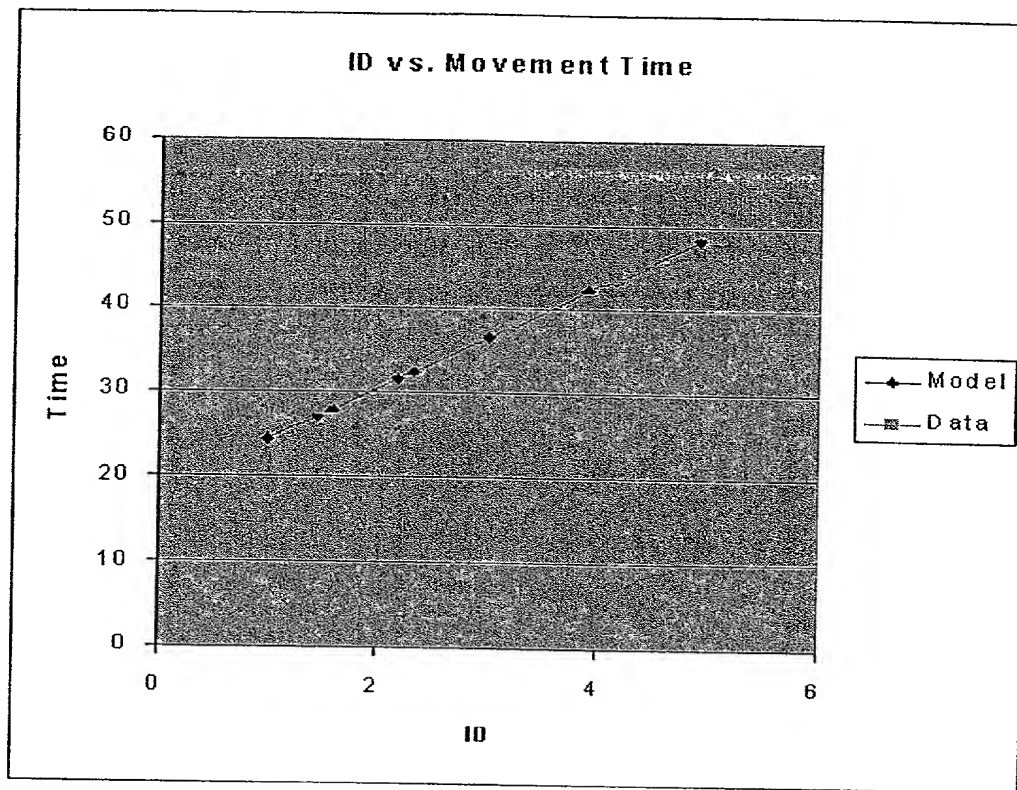


FIG. 8

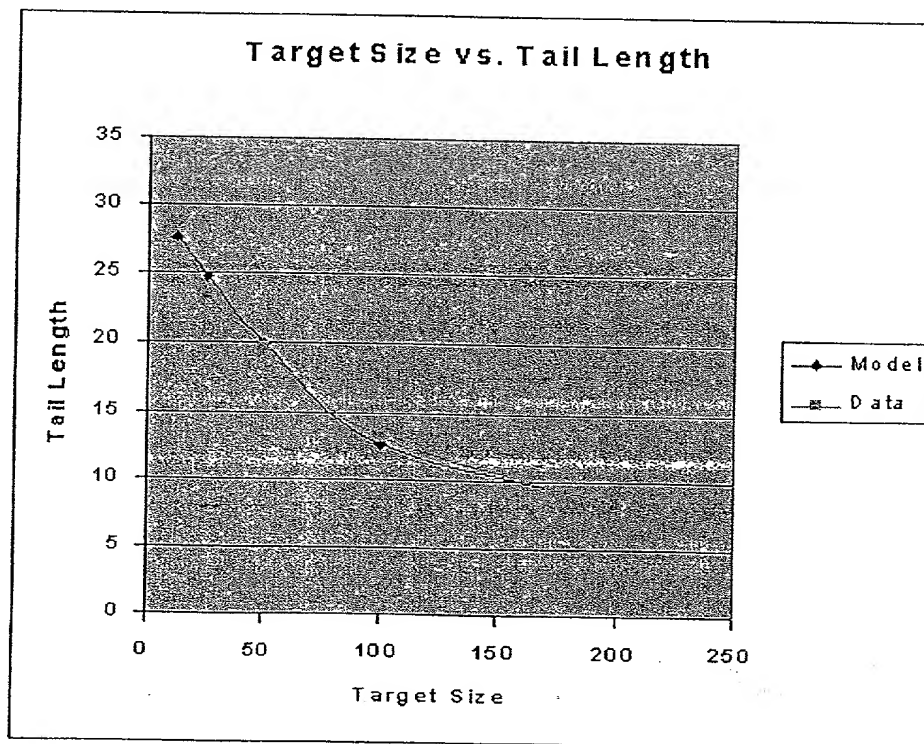


FIG. 9

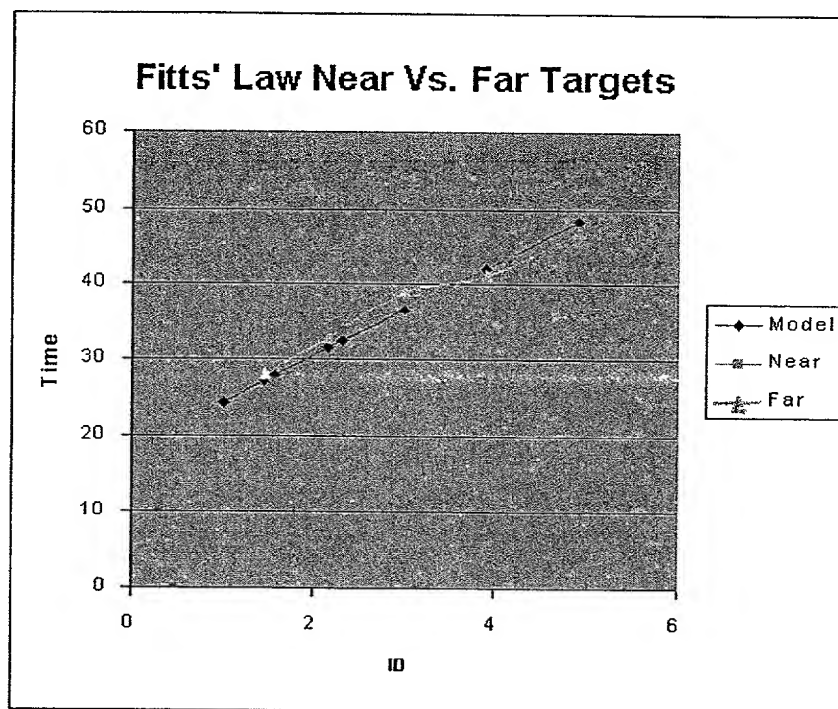


FIG. 10

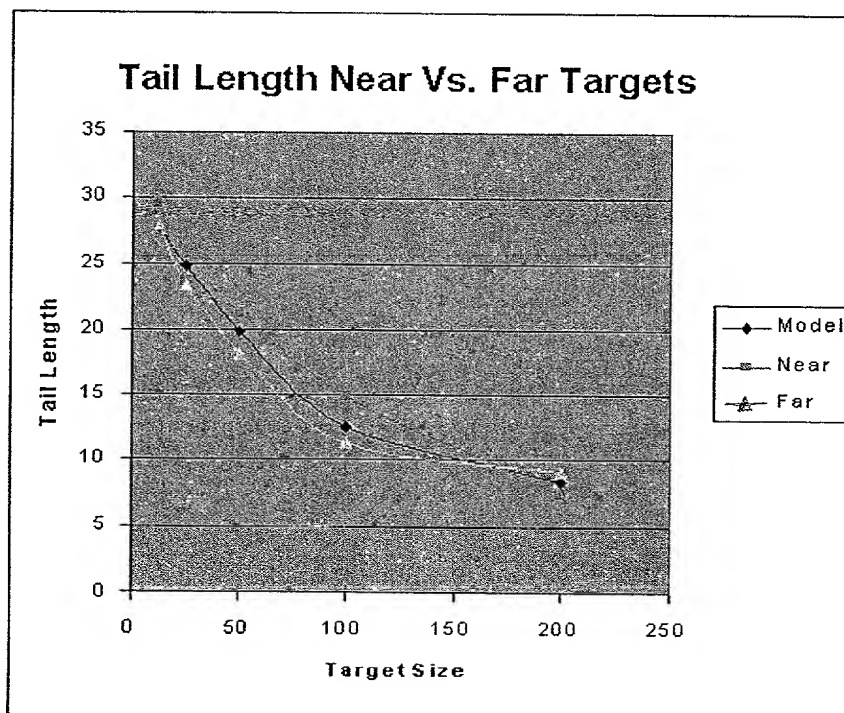


FIG. 11

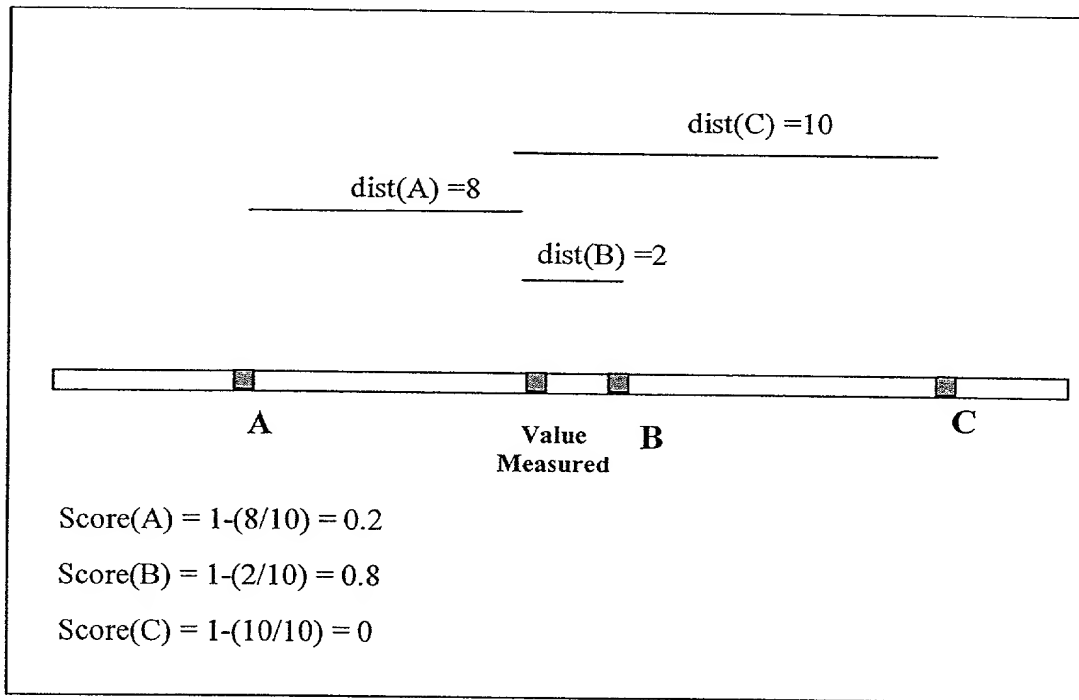


FIG. 12

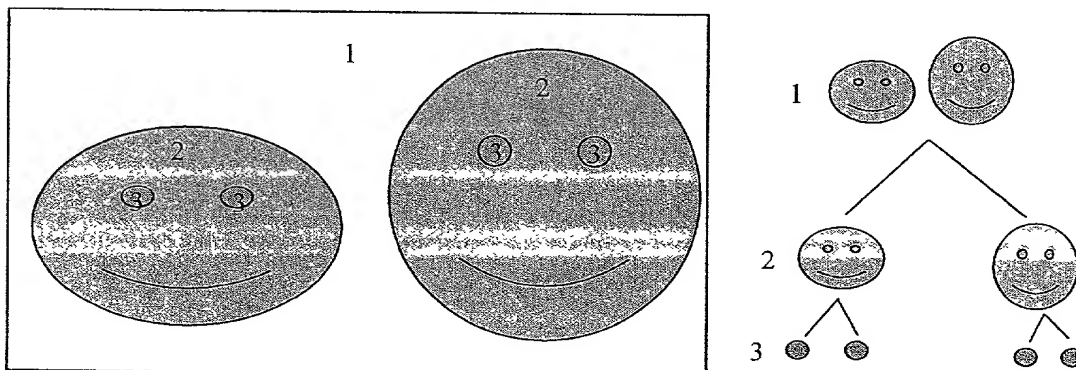


FIG. 13

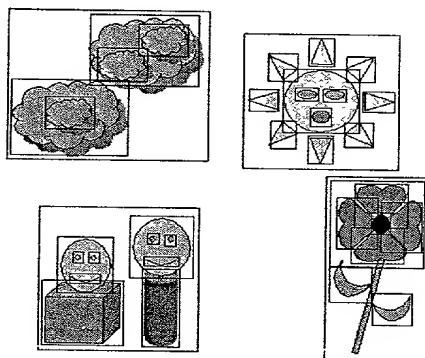


FIG. 14

# Resolving Pointing Ambiguities In Graphical User Interfaces

| Size | Model |
|------|-------|
| 1    | AB    |
| 2    | BC    |
| 3    | CD    |

FIG. 15

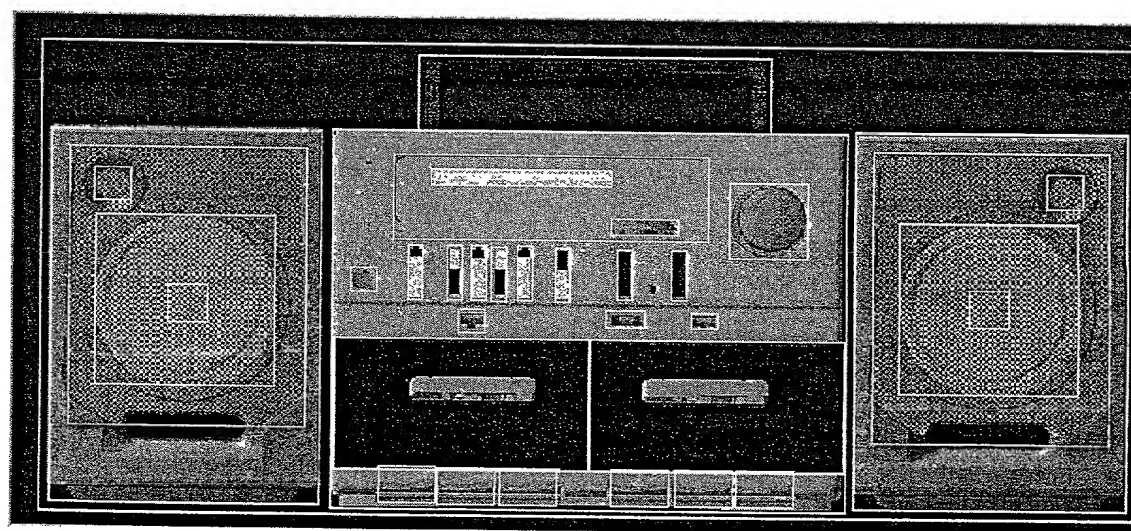


FIG. 16